









# Senior UX/UI Product Designer | Accessibility Expert

- → Senior UX/UI Product of complex systems, desktop, web, mobile
- → **Leading and managing** product lifecycle from concept to implementation
- → **Solving complex problems** and turning them into intuitive user experiences
- → Applying user experience methodologies such as user research and usability testing
- → Creating visual language and delivering pixel-perfect design solutions for development
- → CSS and HTML experience

Accessibility Expert Creating and delivering accessibility guidelines and accessible components

Strong team player Detailed oriented Highly organized Great communication skills

# **Professional experience**

### 2021-2023: Senior UX and Product Designer and Accessibility Lead, Nielsen Media

### → UX and Product Design

- · Research and usability testing
- Producing responsive wireframes and interactive prototypes
- Create design for responsive screens and applications
- Working closely with developers to reach perfect implementation of the design

### → Accessibility Lead

- Creating and delivering guidelines for accessibility implementation of the organization's products
- Conducting accessibility tests through different systems operations and browsers
- Managing full-accessible component's library

## → Design System Management & Documentation

- Global Design system team member responsible for dozens of complex components
- Delivering ready-for-development components and patterns
- Designing and Managing component's library documentation serving thousands of global users

## 2021: UX/UI Product Designer Freelance

2021: Lecturer UXI Live conference 2021

2020-2021: Lecturer John Bryce

### 2019-2020: **Head of UX/UI**, Digital technologies & information dept., Ministry of Agriculture

- → **UX design**: Analyze data, conduct research and usability tests, create interactive prototypes
- → Create & maintain design system for cross-platforms displays
- → Refine product style guidelines: components and features documentation and UX specs
- → Agile methodology: Define sprint plans and user stories, prioritize multiple projects tasks & meet deadlines

- → Collaborate with product managers, engineers, QA, customers and other stakeholders
- Lead and implement accessible service for people with disabilities

# 2011-2018: Senior UX/UI Designer, Digital technologies & information dept., Ministry of Justice

- → UX and design system for the official web site serving all office's units and users
- → Prototype and design complex systems
- → Create a library of dynamic, reusable components
- → Coding HTML & CSS to optimize development cycle
- → Leading the first migration to responsive design of a governmental web site
- → **Applying accessibility standards** for people with disabilities
- 250% increase of users following the new Guidestar web site

### 2006-2011: UX/UI Designer, IDT Maximum Global

- → Responsible for the graphic concept design of the Company's websites & integration with complex systems
- → UX & UI Design of commercial and multilingual web sites
- → Work closely with marketing & project managers abroad

### 1999-2005: UX/UI Designer, B2B & B2C companies

→ UX & UI Design of web sites, CRM & ERP systems

### **Education & courses**

Usability Testing Boot Camp, David Travis, Udemy

Learn Figma - UI/UX Design Essential Training, Udemy

User Experience Design Essentials - Adobe XD UI UX Design, Udemy

Design Thinking for tech experts, Diploma, HIT

**UX course** by Tal Florentin, Diploma, John Bryce

UX Axure, Diploma, NESS College

Multimedia course - 1,050 hours - Diploma, Tel Aviv College

Art School, Hamidrasha, Beit Berl

### **Computer Skills**

Figma | XD | Photoshop | Illustrator | HTML | CSS | PP | Office

## Languages

Native **Hebrew** and fluent **English** 

# **Military Service**

Control assistant, Air Force, Outstanding Unit Performance Award